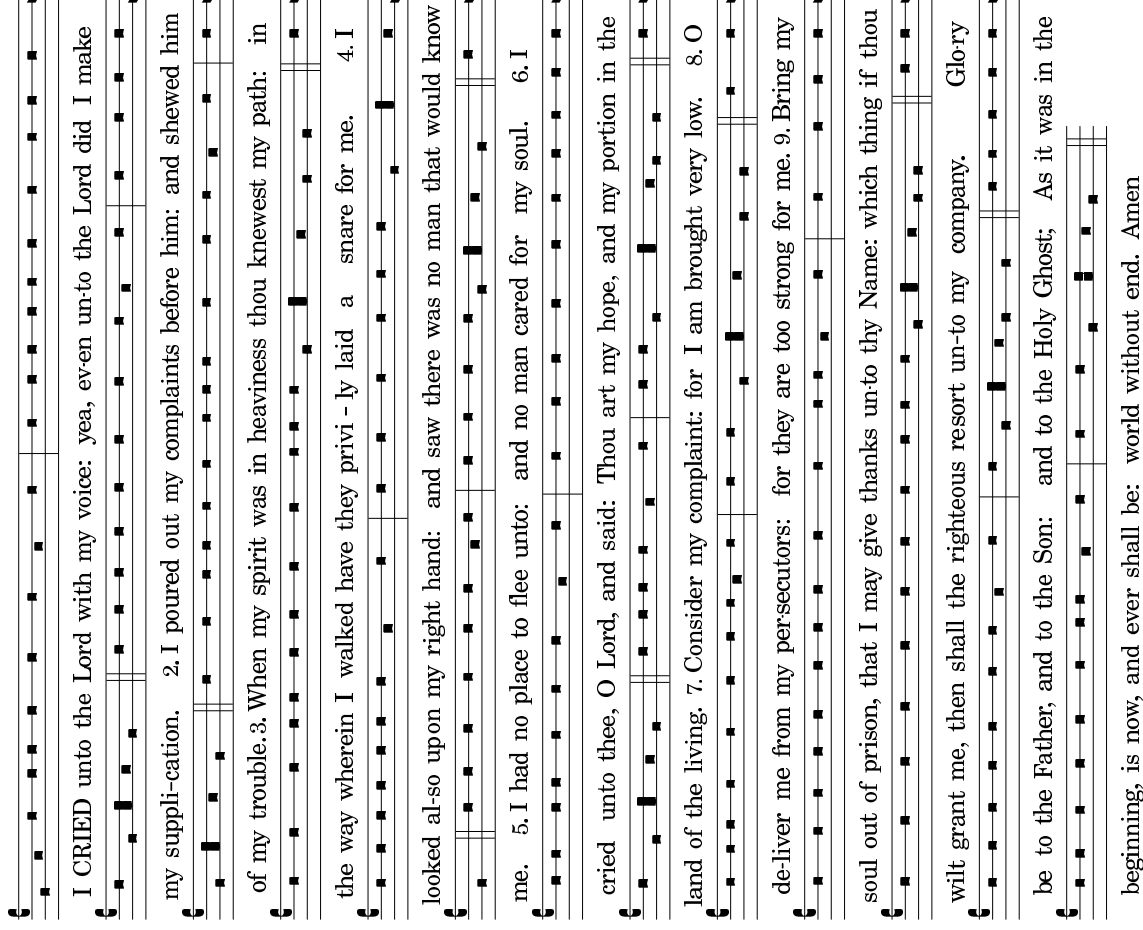


Psalm 142*Voce mea ad Dominum*

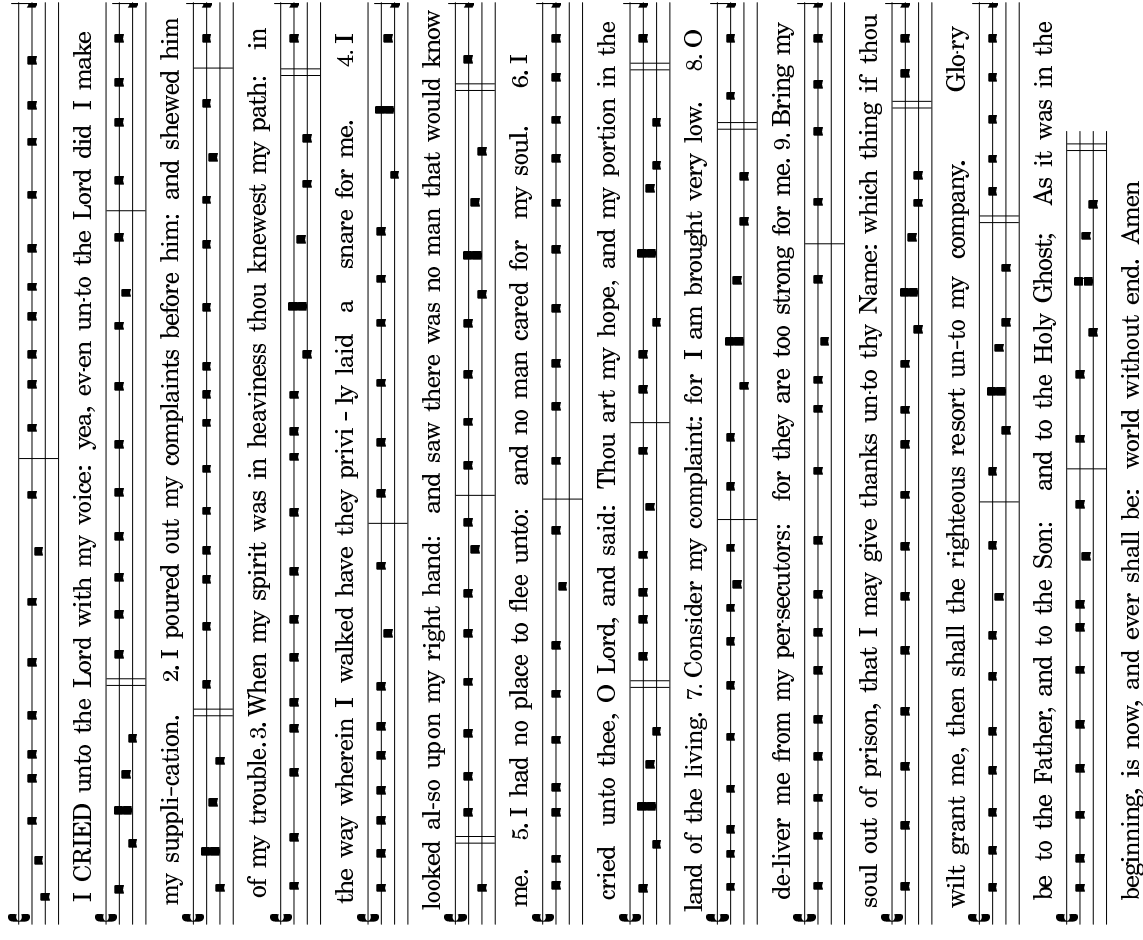
tone VI



I CRIED unto the Lord with my voice: yea, even un-to the Lord did I make my suppli-cation. 2. I poured out my complaints before him: and shewed him of my trouble. 3. When my spirit was in heaviness thou knewest my path: in the way wherein I walked have they privi - ly laid a snare for me. 4. I looked al-so upon my right hand: and saw there was no man that would know me. 5. I had no place to flee unto: and no man cared for my soul. 6. I cried unto thee, O Lord, and said: Thou art my hope, and my portion in the land of the living. 7. Consider my complaint: for I am brought very low. 8. O de-liver me from my per-secu-tors: for they are too strong for me. 9. Bring my soul out of prison, that I may give thanks un-to thy Name: which thing if thou wilt grant me, then shall the righteous resort un-to my company. Glory be to the Father, and to the Son: and to the Holy Ghost; As it was in the beginning, is now, and ever shall be: world without end. Amen

Psalm 142*Voce mea ad Dominum*

tone VI



I CRIED unto the Lord with my voice: yea, even un-to the Lord did I make my suppli-cation. 2. I poured out my complaints before him: and shewed him of my trouble. 3. When my spirit was in heaviness thou knewest my path: in the way wherein I walked have they privi - ly laid a snare for me. 4. I looked al-so upon my right hand: and saw there was no man that would know me. 5. I had no place to flee unto: and no man cared for my soul. 6. I cried unto thee, O Lord, and said: Thou art my hope, and my portion in the land of the living. 7. Consider my complaint: for I am brought very low. 8. O de-liver me from my per-secu-tors: for they are too strong for me. 9. Bring my soul out of prison, that I may give thanks un-to thy Name: which thing if thou wilt grant me, then shall the righteous resort un-to my company. Glory be to the Father, and to the Son: and to the Holy Ghost; As it was in the beginning, is now, and ever shall be: world without end. Amen

